

Darth Vader

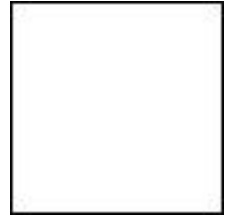
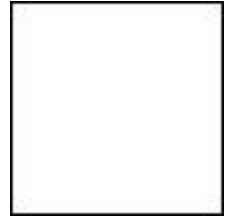


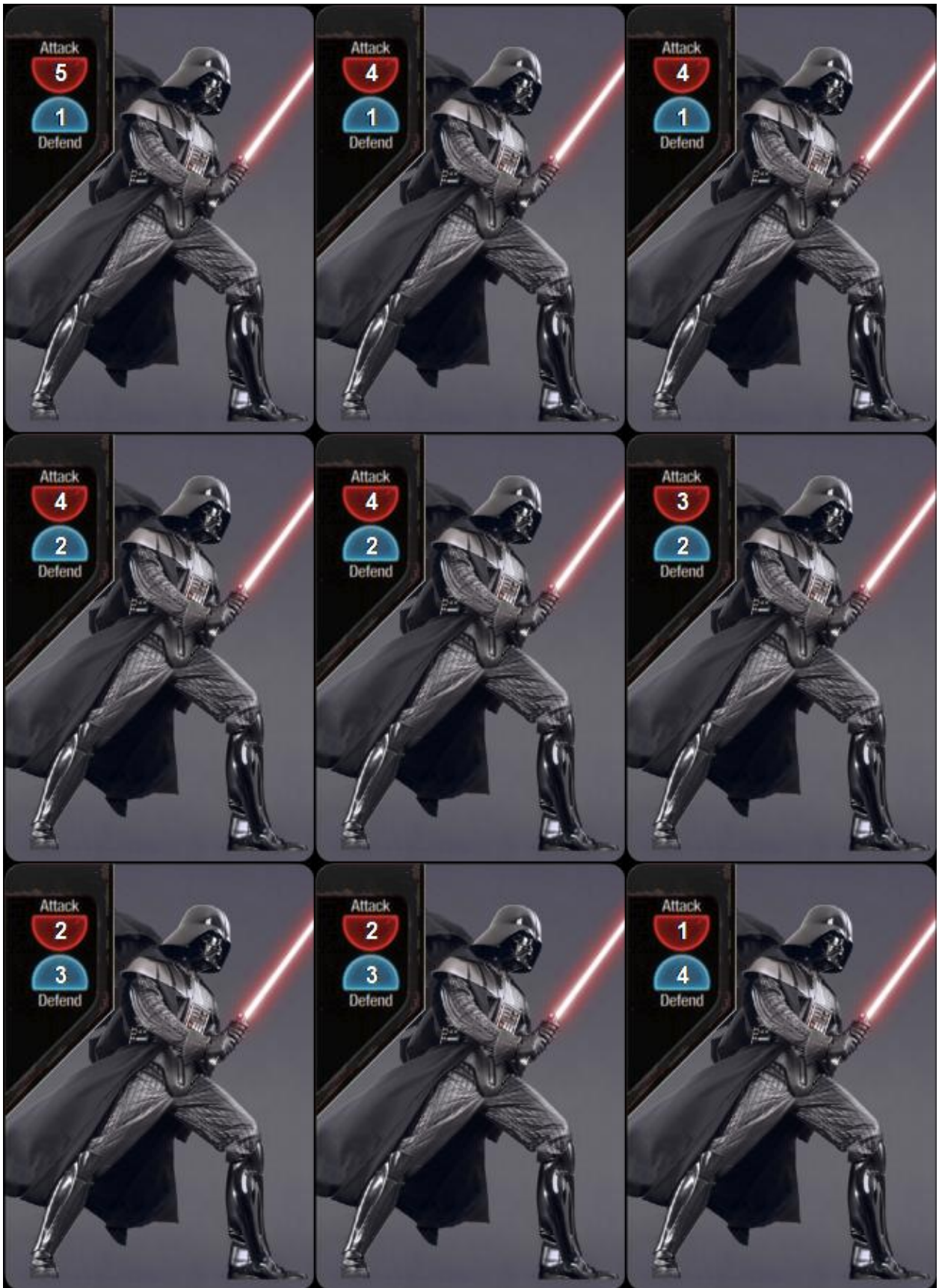
●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	16	17
18	19	20	●		

Stormtroopers



●	1	2	3	●
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Attack

1

4

Defend

SPECIAL



Darth Vader

CLAIRVOYANCE

Play anytime on your turn.

Look at the top 4 cards in your deck. If one is a Power combat card, you may play it immediately without it counting as an action. If not, put one card in your hand and replace the others in any order.

SPECIAL



Darth Vader

CLAIRVOYANCE

Play anytime on your turn.

Look at the top 4 cards in your deck. If one is a Power combat card, you may play it immediately without it counting as an action. If not, put one card in your hand and replace the others in any order.

SPECIAL



Darth Vader

YOU HAVE FAILED ME FOR THE LAST TIME

Play anytime on your turn.

Destroy any allied Stormtrooper. For the remainder of this turn, Darth Vader may attack one target until he chooses to stop or runs out of attack cards.

5*

Defend



Darth Vader

IMPRESSIVE!

Play when Vader is defending.

If Darth Vader takes damage from this attack, the attacker must randomly discard one card.

5*

Defend



Darth Vader

IMPRESSIVE!

Play when Vader is defending.

If Darth Vader takes damage from this attack, the attacker must randomly discard one card.

5*

Defend



Darth Vader

IMPRESSIVE!

Play when Vader is defending.

If Darth Vader takes damage from this attack, the attacker must randomly discard one card.

Attack

7



Darth Vader

YOU DON'T KNOW THE POWER OF THE DARK SIDE

Play when Vader is attacking.

After attacking roll the die. If green, draw a card. If purple, target must randomly discard one card.

Attack

7



Darth Vader

YOU DON'T KNOW THE POWER OF THE DARK SIDE

Play when Vader is attacking.

After attacking roll the die. If green, draw a card. If purple, target must randomly discard one card.

Attack
7



Darth Vader
YOU DON'T KNOW THE POWER OF THE DARK SIDE

☛ Play when Vader is attacking.
After attacking roll the die. If green, draw a card. If purple, target must randomly discard one card.

SPECIAL



Darth Vader
FORCE LEAP

☛ Play anytime on your turn.
Move up to 3 spaces. You inflict 3 damage on one adjacent opponent at the end of the move.

SPECIAL



Darth Vader
FORCE LEAP

☛ Play anytime on your turn.
Move up to 3 spaces. You inflict 3 damage on one adjacent opponent at the end of the move.

SPECIAL



Darth Vader
YOUR FAILURE IS COMPLETE

☛ Play anytime on your turn.
Choose an adjacent opponent. Target must attack you immediately. If Darth Vader takes no damage from the attack, target character is destroyed.

